Kickstart 2012

Day 1 Intro and Basics

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Welcome ©

• Who are we?







What is Computer Science?

- Problem Solving
- Building things







- Internet
- Phone/Web Applications
- Vehicles
- Genetics
- And more!



What is Computer Science? (cont)

• Programming

- Art and science of constructing artifacts that perform computations
- Programming languages

What is Kickstart?

• Not 1's and 0's

• Implementing programs

• Producing a tangible result!

• PICTURES

• An Intro to Jython

Programming Languages

• Communication with computers

• Different encodings of instructions for machines

The language we are using: Jython
Jython is Python!

• Java-based Python

Ice Breaker – Partner in common (talent)Logins!

Environment - JES

- Jython Environment for Students
- Programming area: the editor, writing programs
- Command area: Entering commands

😝 🔿 🔿 JES – Jython Environment	for Students – Untitled
1 2 # THIS IS THE EDITOR	Editor
Load Program UNLOADED	Watcher Stop
	Command Line
For help on a particular JES function, move the	xplain <click> Line Number:2 Position: 3</click>

Meet Jython - Data

Data: stuff we manipulate

- integers:
- > strings:
- booleans:
- ≻ lists
- > More later

2 -1 13 "hello world"

- true, false
 - [1, 2, 3]

>>> 2

2

>>> "hello world"
'hello world'

Meet Jython - Functions

Functions: rules for manipulate data

- > Primitive expressions: +, -, *, /, ...
- > Built-in functions:
- > Self-defined function: def square(x): ...

- sum, abs, ...

Can take any number of arguments

Meet Jython - Expressions

Expressions

Combining functions with data
Jython evaluates these expressions for you

```
>>> 2+3
?
>>> sum(2, 3)
?
>>> abs(-2)
?
>>> print('hello world')
?
```

Calling functions

o Remember

Functions: rules for manipulating data
Can take any number of arguments

```
>>> x = sum(4, 3)
>>> y = abs(-9)
>>> max(x, y)
9
```

>>> Can we do all this in one line?

Calling functions

o Remember

Functions: rules for manipulating data
Can take any number of arguments

```
>>> x = sum(4, 3)
>>> y = abs(-9)
>>> max(x, y)
9
```

>>> Can we do all this in one line? Nesting

Calling functions

o Remember

Functions: rules for manipulating data
Can take any number of arguments

```
>>> x = sum(4, 3)
>>> y = abs(-9)
>>> max(x, y)
9
```

```
>>> max( sum(4, 3) , abs(-9) )
?
```



Meet Jython – Logic

Booleans: True, False **Logical operators:** and, or, not, >, >= ...

and

>>> (4 > 3) and (4 < 5) True >>> True and False False >>> True and True True

<u>or</u>

>>> (4 > 3) or (4 > 5)
False
>>> False or False
False
>>> True or False
True

Meet Jython - Assignment

Variables

Name our data and functions for use later

>>> x = 3 >>> print x + 1 4

Meet Jython - Strings

Indexing + concatenation

```
>>> "hi " + "stephanie"
??
```

```
>>> print("hello, world")
??
```

```
>>> name = "stephanie"
>>> name[0]
??
```

```
Meet Jython - Lists
Indexing & concatenation
>>> [1, 2, 3, 4]
Ś
>>> [1, 2] + [3, 4]
Ś
>>> alphabet = ['a', 'b', 'c']
>>> alphabet[2]
ŚŚ
```

Administrivia

• Website: inst.eecs.berkeley.edu/~cs98-tr

Lab Structure
Lecture
Interactive practice - labs
Projects

• Send us your pictures daily!

Try it yourself

• Lab Exercise 0 & 1

Pictures

Picture Functions

pickAFile()
Allows the user to pick a file
Takes no argument!

pickAFile() leads to... The File Picker! - UI

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Files of Type: All Files	Il Files			-

Picture Functions

opickAFile()

makePicture(filename)
 creates and returns a picture object

show(picture)displays a picture in a window

Showing a picture

• Steps

- 1. Choose a file
- 2. Make it into a "picture"
- 3. Show the picture

```
myFile = pickAFile()
pic = makePicture(myFile)
show(pic)
```

Alt: Nesting

show(makePicture(pickAFile()))





def <name>(<arguments names>):

return <expression> 🛌

• Functions:

- function name
- input values
- Body

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Load Program	UNLOADED	Watcher	Stop	
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Defining our own functions

Structure of a function

- o def
- function name
- input values between parentheses
- o colon
- body (indentation matters = 2 spaces)

```
def addSquares(x, y):
  squareX = x*x
  squareY = y*y
  return squareX + squareY
```

Nesting?

Blocking is indicated for you in JES

- Statements with same indentation = same block
- same block is enclosed in a blue box



o DEMO

Try it yourself

• Lab Exercise 2 & 3

• (~15-20 minutes)